



Course name	Intermedia Graphics
Entity running the course	Faculty of Graphics and Media Art
Entity for which the course has been prepared	
Course type	Core compulsory module. Intermediate level.
Year of study/ semester; type of studies	One-tryer BFA studies / year 3/ Semester 5, 6 / part-time
ECTS credits	7
Academic tutor	Maja Wolińska, PhD
Aim of the course	To expand the knowledge and ability to create visual messages based on project work with the use of screen techniques.
Prerequisites	The ability to obtain, edit and process video images. Intermediate skills in the area of classic and vector animation. Basic interactive skills.
Learning outcomes:	
– <i>knowledge</i>	In the 5 th semester students acquire sound knowledge in the area of intermedia graphics for practical and artistic use. In the 6 th semester students acquire extended knowledge of complex project realizations based on their chosen diploma topics.
– <i>skills</i>	Student has advanced skills in the field of designing and creating various screen forms with the use of vector animation, compositing video, interactive and Internet realizations.
– <i>personal and social competence</i>	Student is able to critically interpret and formulate his/her own aesthetic and formal opinions and to relate them to cultural and social contexts.
Course content	In the 5 th semester students through realization of assigned tasks develop their skills in the area of vector animation, interactive Internet forms and compositing video. The 6 th semester is fully devoted to the realization of student's diploma work, including consultations, choosing forms of realization, individual corrections, analysis of functional and aesthetic aspects of work.
Course form and number of module hours	Workshops, presentations and training in using multimedia software, individual consultations. Number of hours a week: 4
Assessment methods and criteria	The overall grade is based on the quality of student's work and student's involvement. 50% - accomplishment of tasks / realization of projects / student's involvement in the classes 50% - open review of student's works / originality of work / level of technological sophistication. 5 th semester: Discussion and presentation of realized tasks and projects in the form of semester exam overview. 6 th semester: Presentation of the diploma topic in the form of semester exam overview which grants diploma admission.
Assessment type	5 th semester - graded pass, 6 th semester – pass under the procedure of internal review. Public presentation and defense of diploma – exam.
Literature	Familiarity with literature on graphic techniques, technology, and graphic software. J. Beck (red.) – Sztuka animacji, Arkady 2006 M. McLuhan – Zrozumieć media, WNT 2004 R. Kluszczyński – Film – video – multimedia, Universitas 2001 P. Wallace – Psychologia internetu, Rebis 2001 Lev Manovich – Język nowych mediów, Warszawa 2006
Teaching aids	
Language of instruction	polish, english